

# Getting Started in Second Life:

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Welcome to Second Life! If you have completed the Creating an Avatar tutorial, the next stop you may wish to take is a walk through of Orientation Island. Here you run through the basics of Second Life.

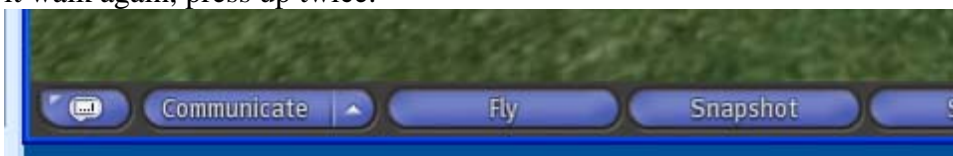
## Welcome to Second Life:



To begin the tutorial, press the Begin button in the center of the screen. There are nine slides which show you how to move in Second Life as well as how to communicate with other people.

## Moving:

There are two ways to move your avatar. The first is the keyboard arrow keys (Left, Right, Up and Down). Pressing up will move your avatar forward, pressing left till you're your avatar left. Pressing up twice quickly will cause your avatar to run. To have it walk again, press up twice.



Page Up and Down control your avatars flying height. If you would like to be flying, you can press the fly button on the bottom menu bar, or press the Page Up key on your keyboard. To stop flying, press the fly button again, or hold the Page Down key until you reach the ground.

## Interacting With Objects

Many objects in Second Life are scripted to run an action when they are clicked. For example Video objects may play a video when an avatar interacts with it. Objects which can be interacted with will display a hand mouse icon when hovered over. Left clicking some objects may offer you an item. A description of the item will appear in the top right, with choices to keep or discard the item.



Feel free to walk around Help Island and learn about other features of Second Life, such as building and position editing. Left click an object to interact with it.



*Left clicking the buttons on this board such as Prism will show information on the object and how to create them in Second Life.*

To interact with a video object, approach a video object and click the play button in the bottom right corner of the screen. The controls in this area also allow you to stop a video or music, and the volume of other features.



*Some videos may start immediately which are called “streaming videos”.*

*Other videos may take time to start as they download the video. Many videos are used in the ECU Second Life campus.*

On Help Island, there are a number of free items which you may choose to take into your inventory. These items may assist you later in Second Life, but are not required.



*Remember to grab an item, left click on it. A small window will appear with a description in the top right corner of your Second Life screen.*

## Leaving Help Island:

When you feel comfortable with the basics of Second Life, you may choose to find one of these landmarks to take you out of Help Island and into the Second Life World.



Or if you would like to teleport to the ECU Second Life Campus, click [here](#) while Second Life is open.

**Enjoy your Second Life.**